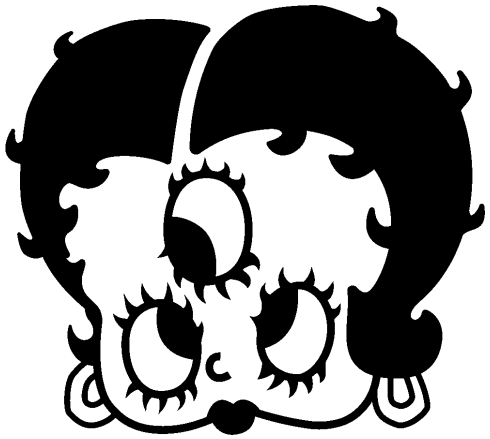


HOUDINI Magazine

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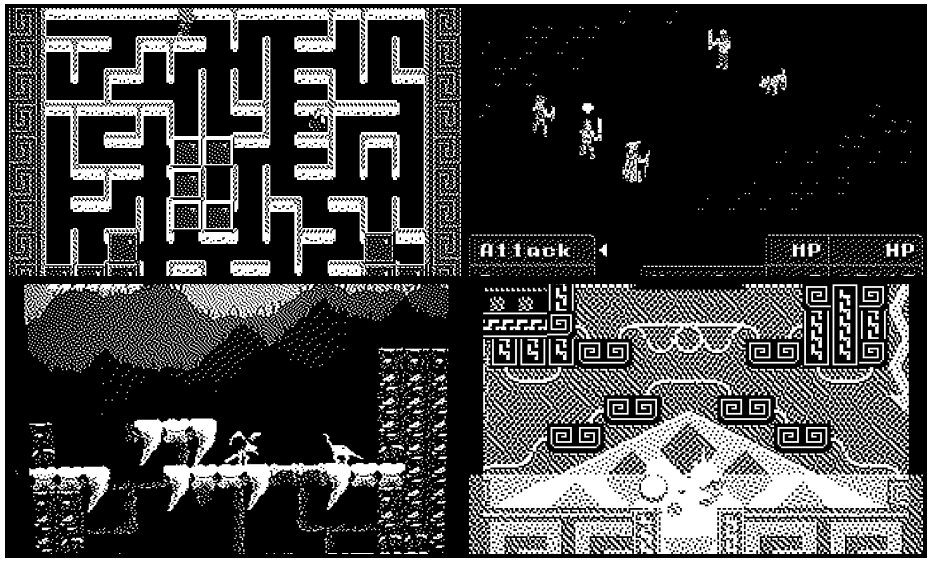
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Giga Groovy Games: NES

HOUDINI

Giga Groovy Games: NES — Free



NES

Miroh
By Wendel Scardua

Guild Quest
By Johnybot

Total Extinction
By Zhamul

Giga Groovy Games

Giga Groovy Games was HOUDINI's arcade. We played indie games and wrote up the ones worth your time. Games coverage lives on HOUDINI Magazine now, and this zine collects the seven NES games from the arcade.

3 **Miroh** *By Wendel Scardua*

4 **Guild Quest** *By Johnybot*

5 **Total Extinction** *By Zhamul*

6 **Little Sisyphus** *By Pubby Games*

7 **From Below** *By Various*

8 **Hyperbeatz** *By Mystical Wheelbarrow*

9 **Super Crusher Fighters** *By Vectrex 28*

Point your phone's camera at the square code on any page to open the game. Each game has a number in a black box `1`, and its code carries the same number.

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HISTORY IS AT WAR WITH ITSELF

Babylon Dialectic



Tecumseh



Alexander



Blackbeard



Zhuge Liang

The pages of history have been torn out of the Library of Time. Lead Tecumseh, Alexander, Blackbeard or Zhuge Liang into the war and put them back. Washington waits at the end.

All 250 cards are real paintings. Play free in your browser. There are no ads and nothing to buy.

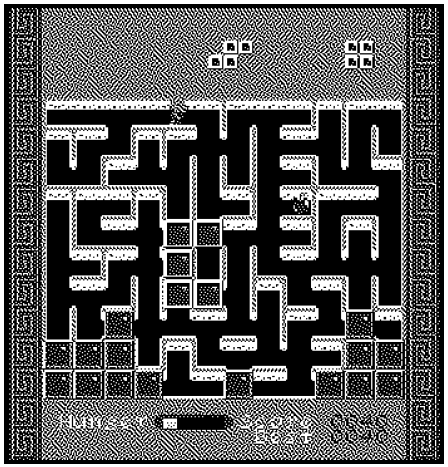
Scan the code to play.

The official card game of HOUDINI Magazine.

Miroh 1

By Wendel Scardua

Arcade



If this was a recipe blog I'd have four paragraphs about how this game belongs on the counter at a diner that served simply the best steak tips and gravy, but it's not. I'll tell you this game is as fun as it is frustratingly hard.

In the world of arcade games, that balance, that friction? It can be like gravy - either perfecting the steak tips or ruining them. I'm happy to say Miroh's combination of game mechanics is one tasty gravy. It's gonna kick your ass, and it's gonna make the meal that much better.

This is diner-style arcade action at its finest. It's multitasking mayhem. It's Miroh.

Play Miroh 1

Scan the code to find it on itch.io.

Guild Quest 2

By Johnybot

RPG



NES homebrew is scarce, and this one shines. A battle-system-focused, lite RPG—coffee break style. Pick up, play, take your time, but it doesn't drag. Moves at just the right pace.

And the graphics? Clean. Charming. You know how homebrew usually goes—one person, ancient hardware, graphics often an afterthought. But here? Minimalist, yeah, but comfortable. Cozy. Feels right.

Play Guild Quest 2

Scan the code to find it on itch.io.

Super Crusher Fighters 7

By Vectrex 28

Platformer



Once you get the hang of the controls, this game is quite the (frustrating) challenge. Doesn't lack in difficultly, as you're always under pressure from the crusher, which constantly moves to the left of the screen. A polished, full scale release.

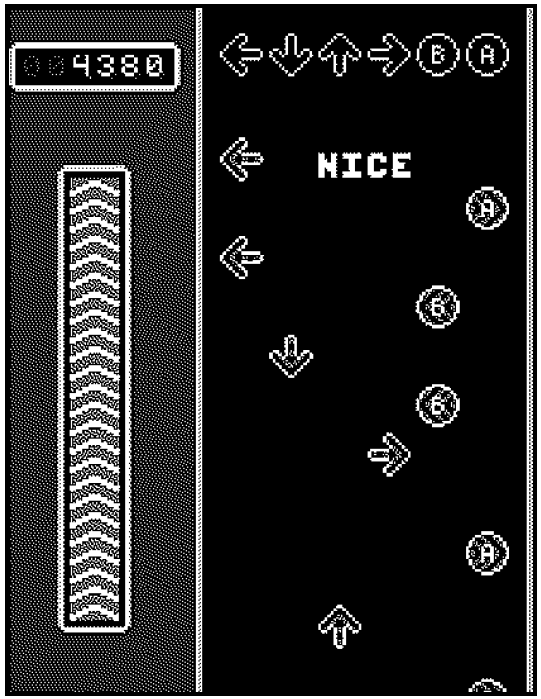
Play Super Crusher Fighters 7

Scan the code to find it on itch.io.

Hyperbeatz 6

By Mystical Wheelbarrow

Rhythm



I have never been good at rhythm games but I can tell this one is a good one. Biggest appeal is the killer collection of chiptune songs. 3 difficulties per track, over 25 tracks, there's a lot to enjoy here if it's up your alley.

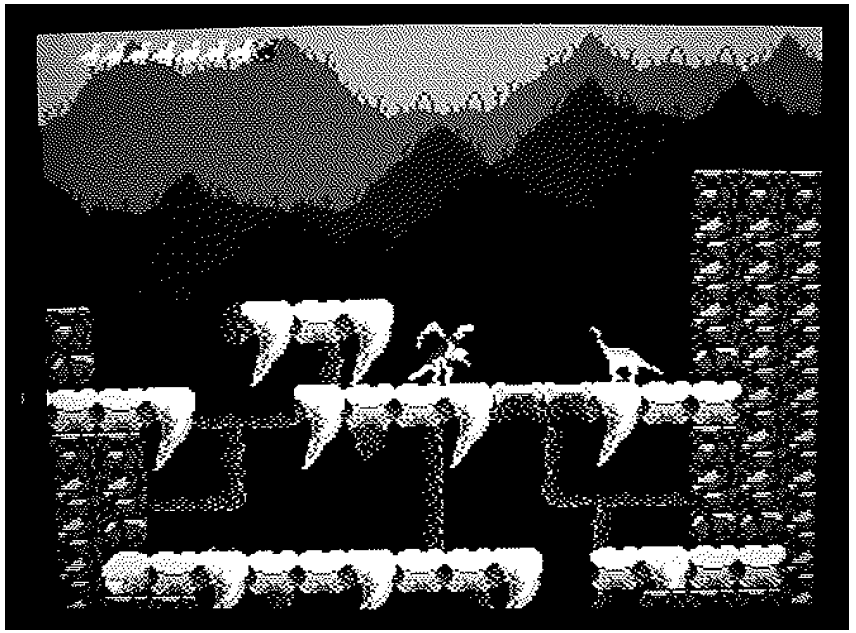
Play Hyperbeatz 6

Scan the code to find it on itch.io.

Total Extinction 3

By Zhamul

Action



You're Grim Raptor, the dinosaur Grim Reaper, in a post-apocalyptic NES game. Stalk the remnants of a destroyed world, take out the survivors, and finish the apocalypse.

Play Total Extinction 3

Scan the code to find it on itch.io.

Little Sisyphus [4]

By Pubby Games

Platformer



Very hard physics-based platformer, more like Getting There or QWOP, so expect frustration. If that kind of challenge gets you going, this super-stylish NES game is your next addiction.

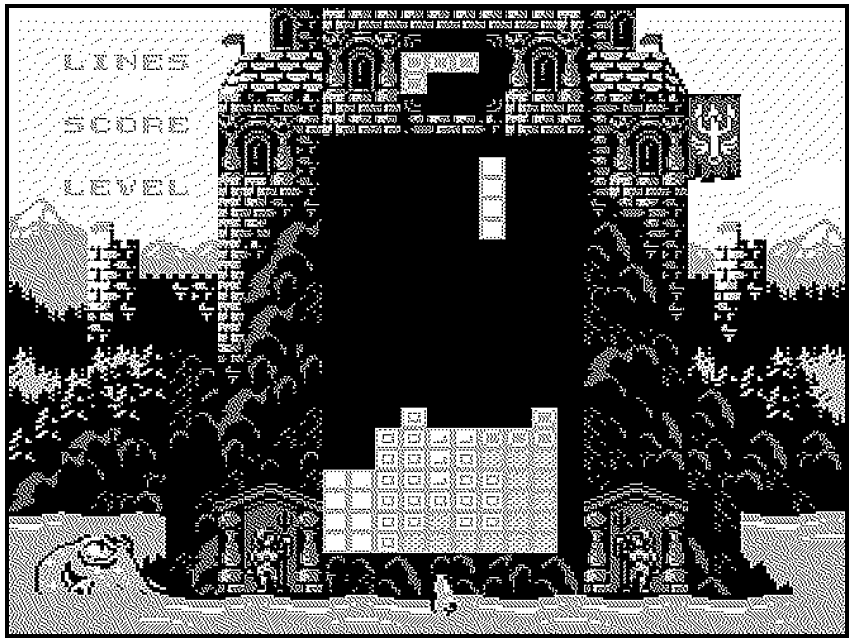
Play Little Sisyphus [4]

Scan the code to find it on itch.io.

From Below [5]

By Various

Puzzle



Tetris with a tentacle themed twist. Out block and battle the mighty kraken in this spin on the classic puzzler. Well made with a great art and sound direction.

Play From Below [5]

Scan the code to find it on itch.io.